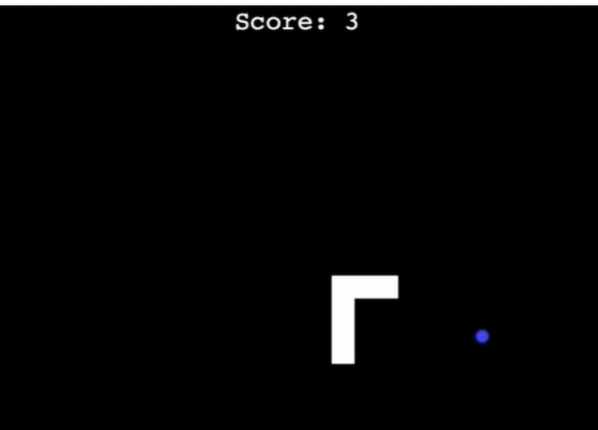
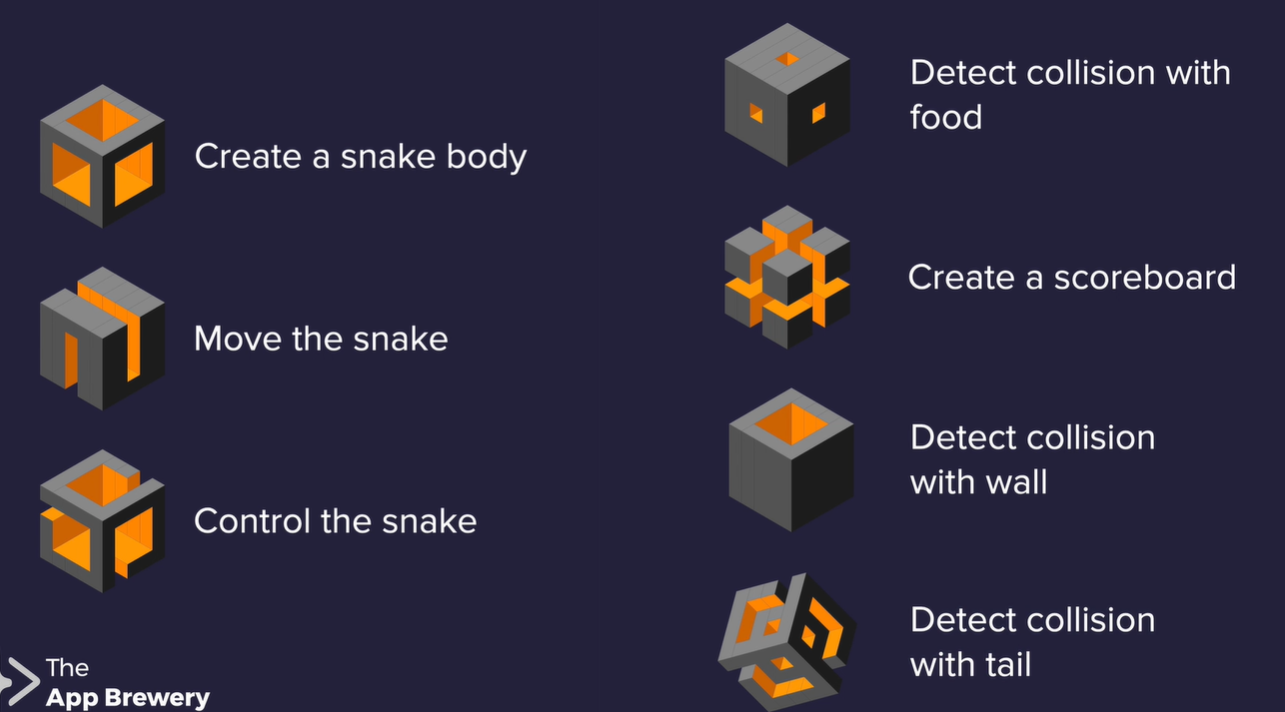
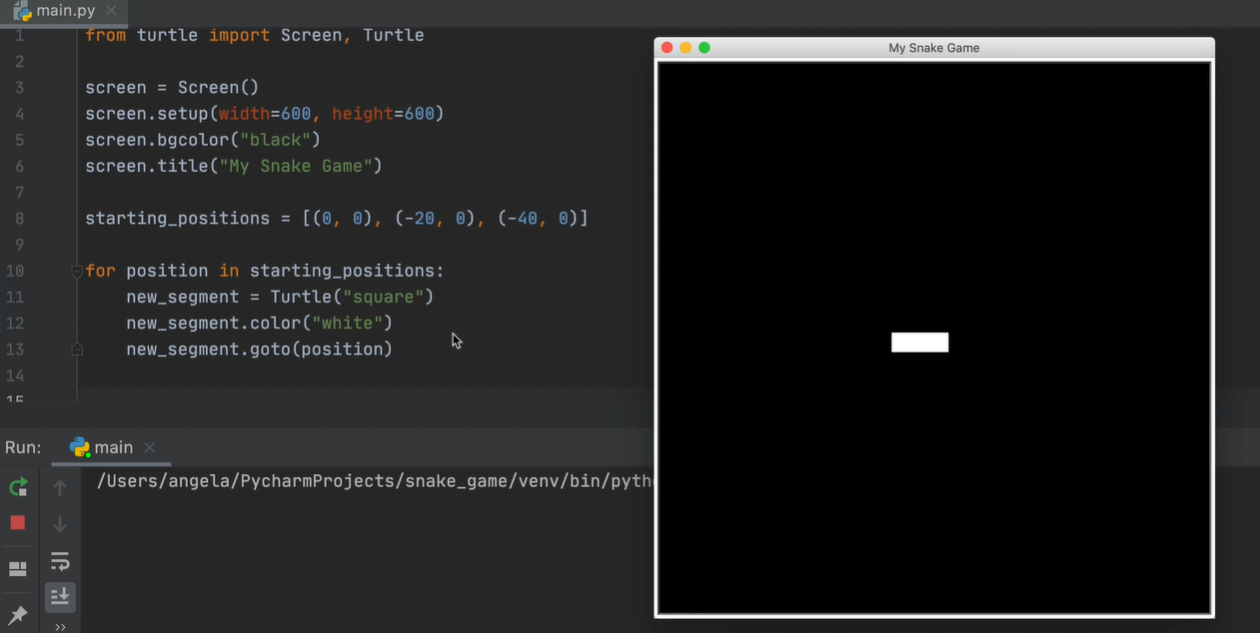
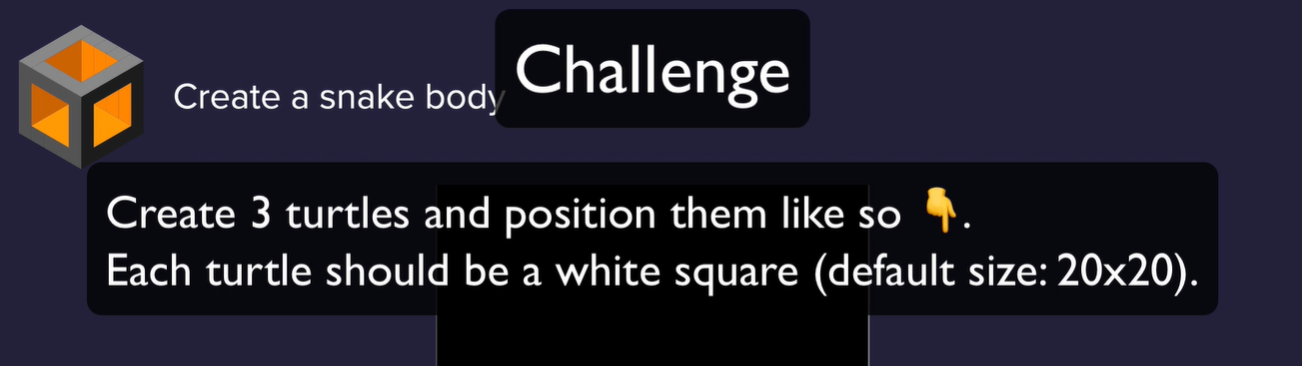
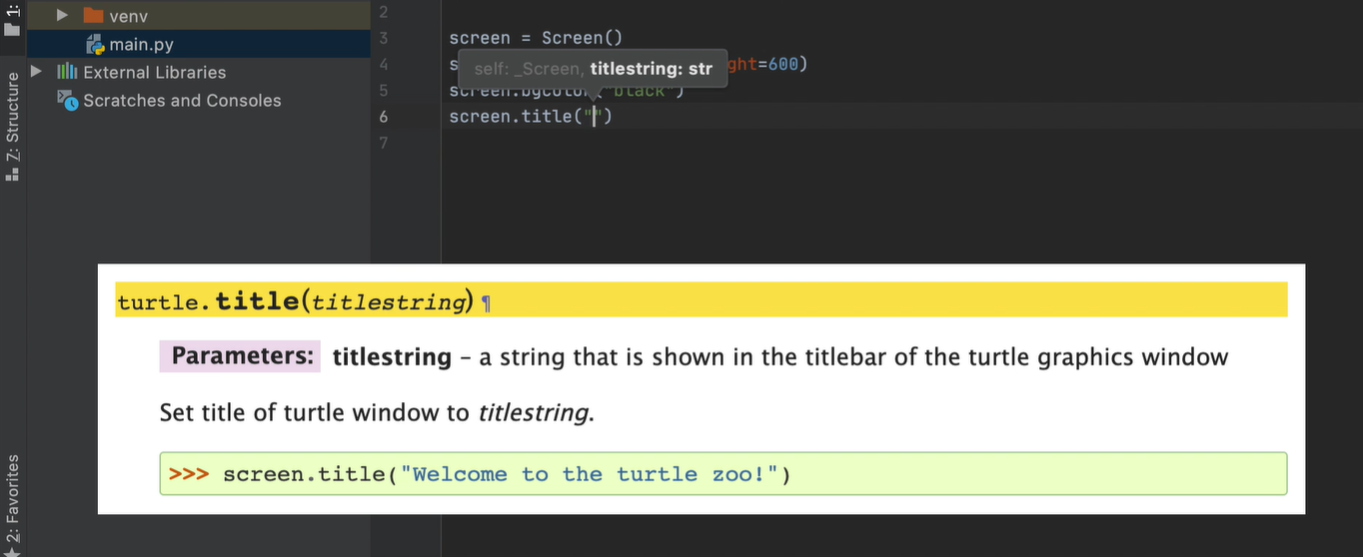
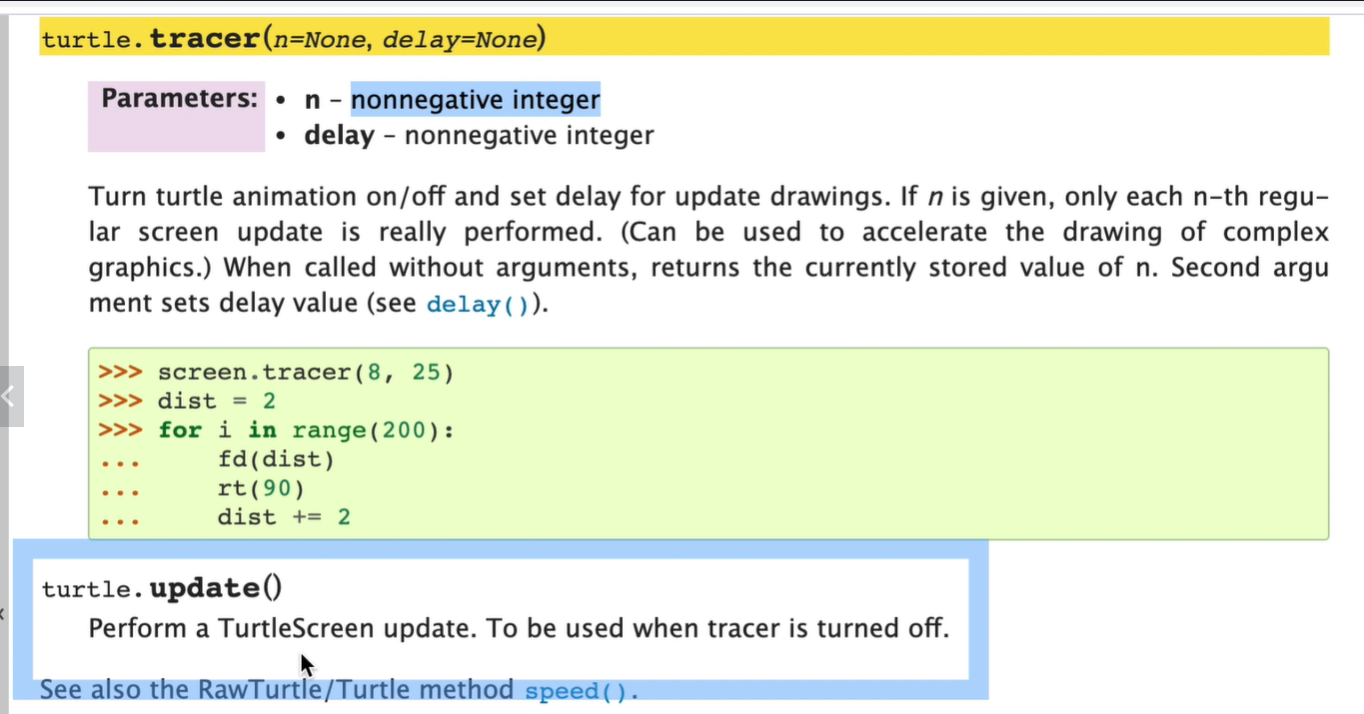
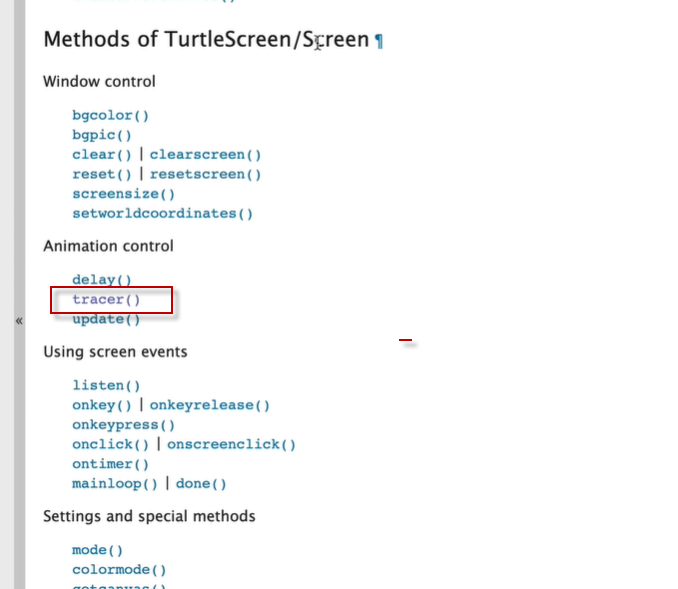
Day 20 Snake Game Part one Animation and Coordinates

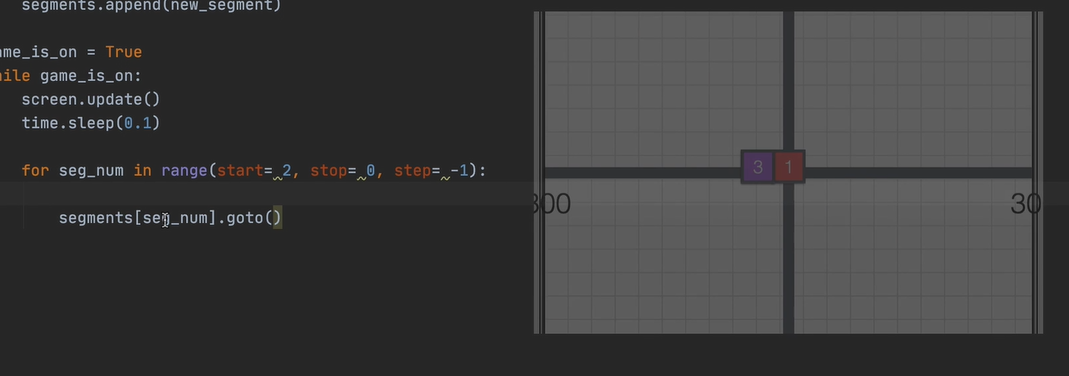


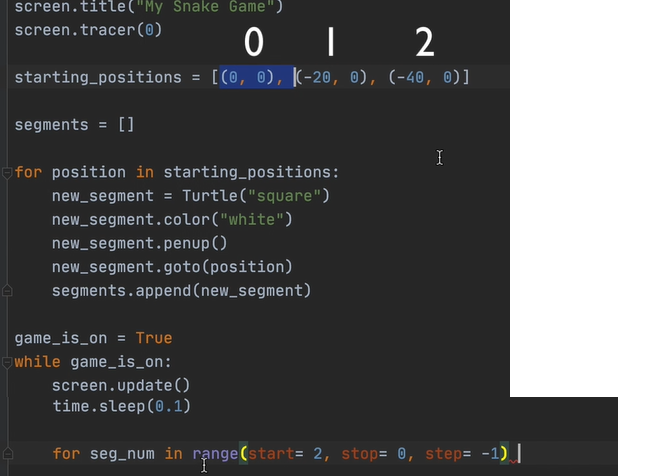
7 Steps



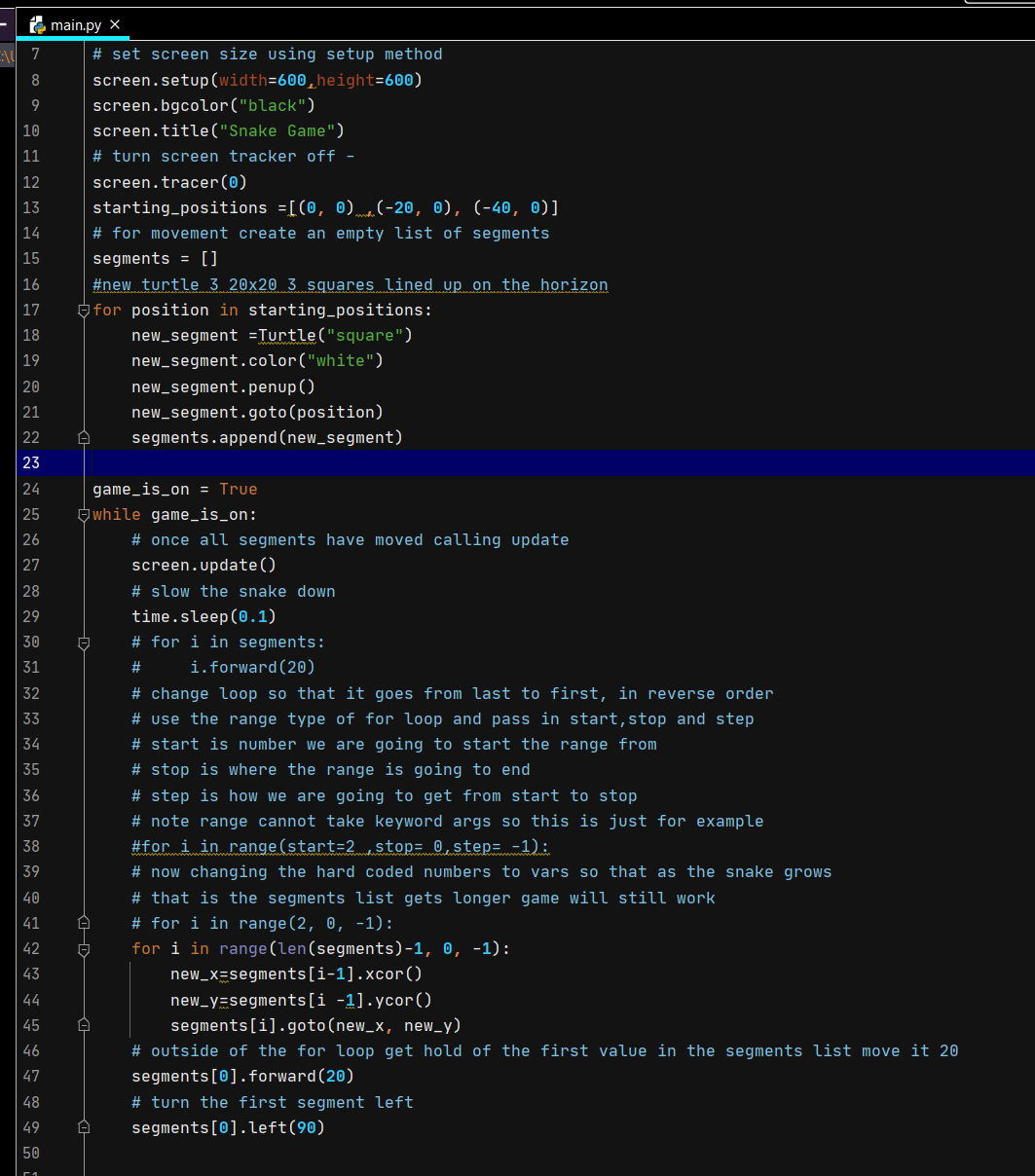
Move the snake



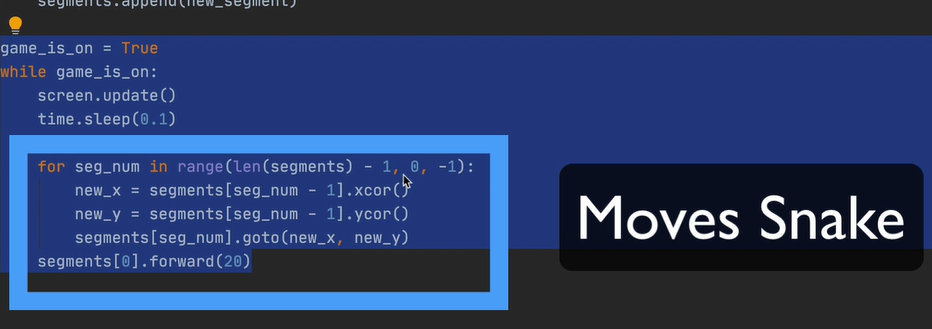




Turning the snake 183

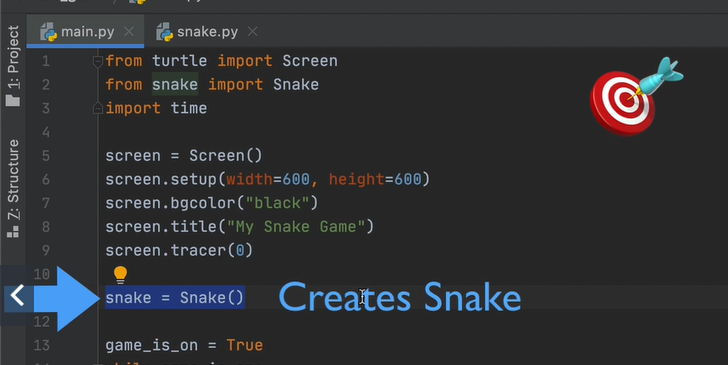


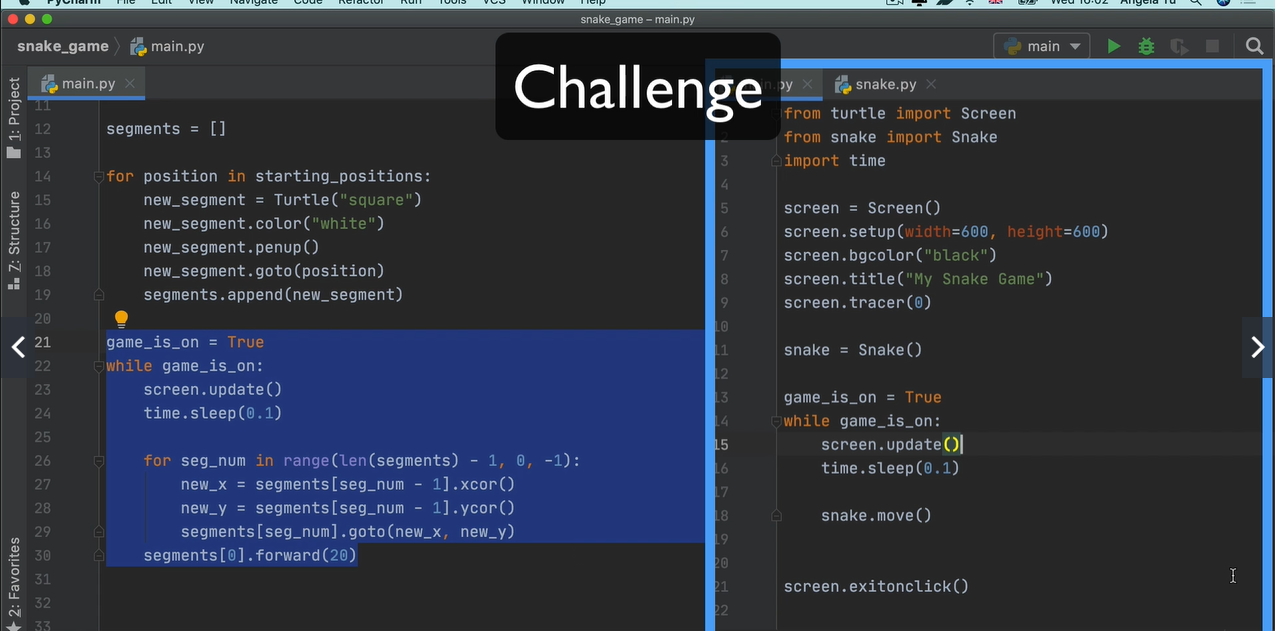


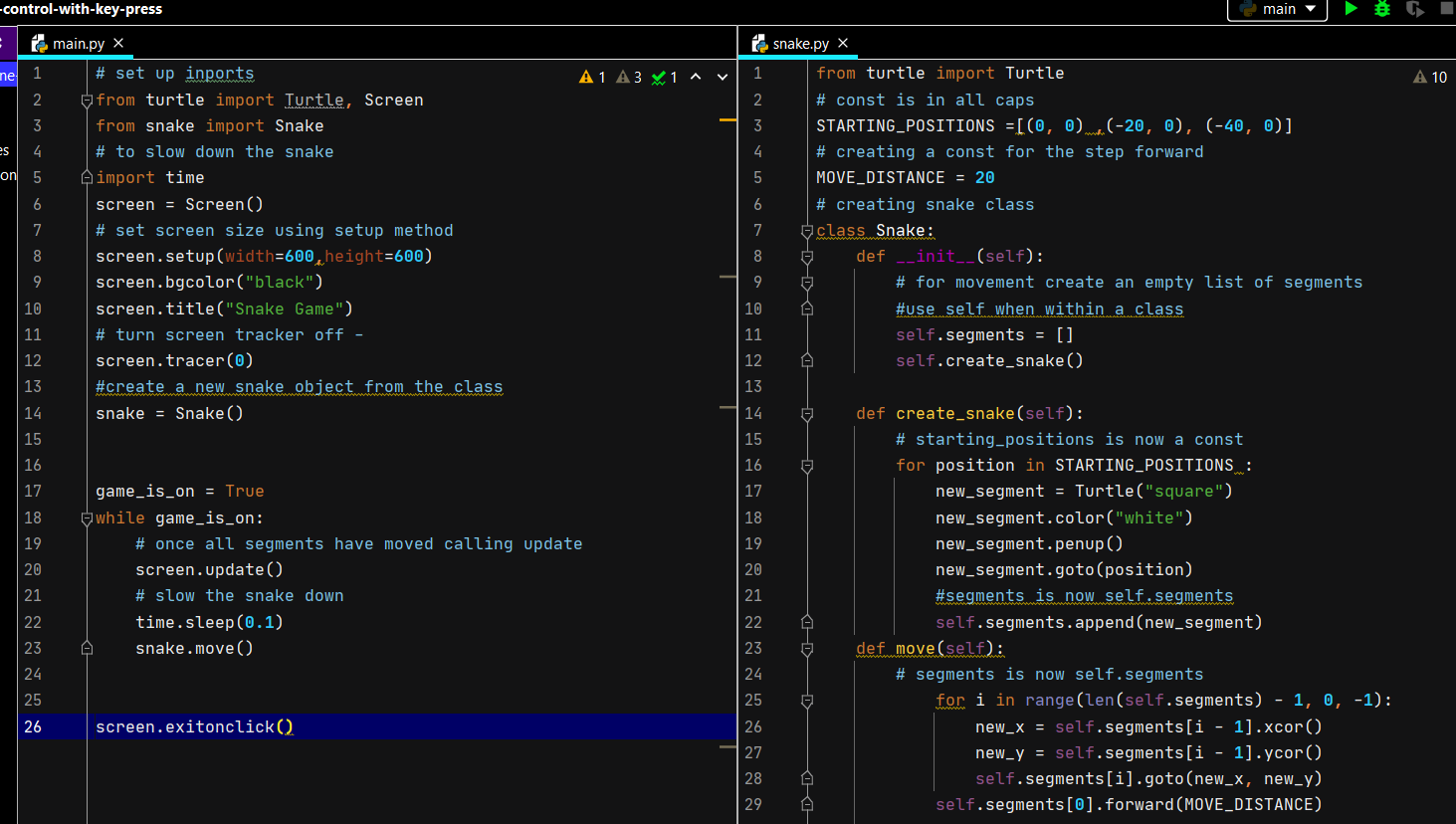


Make a snake behavior class









Control with arrow keys using key bindings 